## **Long Term Curriculum Plan: YEAR 5**

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
School Christian Value	Friendship	Love	Responsibility	Courage	Honesty	Respect
Linked story/quote	Be still and know that I am with you		In the beginning God created the heavens and the earth		I can do everything through Christ, who gives me strength	
British Value (throughout: Mutual Respect and Tolerance)	Demo	ocracy	Rule of Law		Individual Liberty	
Maths	Know that 10 tenths are equivalent to 1 one, and that 1 is 10 times the size of 0.1. Know that 100 hundredths are equivalent to 1 one, and that 1 is 100					

## Maths Gateway to Year 6



Know that 10 tenths are equivalent to 1 one, and that 1 is 10 times the size of 0.1. Know that 100 hundredths are equivalent to 1 one, and that 1 is 100 times the size of 0.01. Know that 10 hundredths are equivalent to 1 tenth, and that 0.1 is 10 times the size of 0.01.

Recognise the place value of each digit in numbers with up to 2 decimal places and compose and decompose numbers with up to 2 decimal places using standard and nonstandard partitioning.

Reason about the location of any number with up to 2 decimals places in the linear number system, including identifying the previous and next multiple of 1 and 0.1 and rounding to the nearest of each.

Divide 1 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in units of 1 with 2, 4, 5 and 10 equal parts.

Convert between units of measure, including using common decimals and fractions.

Add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction).

Add and subtract numbers mentally with increasingly large numbers.

Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy.

Solve addition and subtraction multistep problems in contexts, deciding which operations and methods to use and why.

Secure fluency in multiplication table facts, and corresponding division facts, through continued practice.

Be able to interpret remainders within the context of a given problem.

Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by 1 tenth or 1 hundredth).

Multiply and divide numbers by 10 and 100; understand this as equivalent to making a number 10 or 100 times the size, or 1 tenth or 1 hundredth times the size.

Find factors and multiples of positive whole numbers, including common factors and common multiples, and express a given number as a product of 2 or 3 factors.

Multiply any whole number with up to 4 digits by any one-digit number using a formal written method.

Divide a number with up to 4 digits by a one-digit number using a formal written method and interpret remainders appropriately for the context.

Find non-unit fractions of quantities.

Reason about the location of mixed numbers beyond 2.

Find equivalent fractions and understand that they have the same value and the same position in the linear number system.

Recall decimal fraction equivalents for 1/2, 1/4, 1/5 and 1/10, and for multiples of these proper fractions.

Convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre).

Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres.

Calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (cm2) and square metres (m2) and estimate the area of irregular shapes.

Use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.

Solve problems involving converting between units of time.

	Compa	es in degrees (°) and draw angles of a given size. tangles (including squares) using standard units. within the first quadrant. eter of composite rectilinear shapes. the presented in different orientations including horizontally and diagonally.  Typically by the end of Year 5  Learners should be fluent in formal and informal written and mental methods for addition and subtraction, working with numbers of more than four digits. Using a developing knowledge of formal methods of multiplication and division, learners should be able to solve problems involving real life situations such as measure, properties of number and arithmetic with part and whole numbers.  Learners are able to: identify factors and multiples. make connections between fractions, decimals and percentages read, write, and use decimal numbers. recognise and write percentages of numbers recognise mixed numbers and improper fractions add and subtract fractions with related denominators convert between different units of metric measure classify shapes with geometric properties and use the vocabulary needed to describe them.			
MATHS Power Maths	Number: Place Value Number: Addition & Subtraction Statistics: Graphs and Tables Number Multiplication & Division Measurement: Area & Perimeter	Number: Decimals Geometry: Properties of shapes centages Measures: Converting Units Measures: Volume & Capacity			
Reading Gateway to Year 6	Knowledge, Skills and Behaviours  1. Ask questions to enhance understanding at the point of reading  2. Make comparisons within and across books  3. Draw sound inferences relating to characters' feelings, thoughts and motives, justifying these with evidence from the text  4. Identify fact and opinion within a text  5. Identify key details across more than one paragraph	Step 1  1.Ask questions in discussion with another pupil.  2.Compare characters within the same text.  3.Discuss characters' motives.  4.Sort statements of fact and opinion.  5.Record the key details/events from a narrative.  6.Share a favourite author and discuss why they enjoy their books.	Step 2  1. Ask questions to clarify understanding at the point of reading.  2. Identify texts with similar themes  3. Make inferences relating to characters' motives, justifying these with evidence from the text.  4. Discuss what statements of fact and opinion can reveal about an author's views.  5. Summarise the key details/events from a narrative.		Step 3 2.Compare and contrast themes across texts. 3.Record evidence for inferences made, quoting from the text.

	6.Share preferences for make recommendations				6.Recommend a text a drawing, for example character and setting	, on genre,		
	within and across differ	ent texts. Thro y these infere	ough discuss	independently. They ask of sion, they show that they of vidence from the text. They raph.	re able to build sound in	ferences relating	g to a charac	ters' feelings, thoughts
ENGLISH	Firework Maker's Daughter Beowulf <b>TFW</b> Eats, Shoots, Leaves	The Caravan Bonfire Nigh Edgar the Dr Sprout Boy	nt Poetry	Friend or Foe Harry Potter	Oranges in No Man's Land The Tempest	The Highwayn character deso The dreadful N	criptions	The Piano The Lighthouse (film) Nonsense poems The Old Mill <b>TFW</b>
Class Texts	Kensuki's Kingdom	Harry Potter	· & PS					
ENGLISH Grammar, Punctuation & Spelling	Modal verbs Commas to clarify meaning Figurative language	Figurative la (all) Inverted cor Subordinating conjunctions Cohesion	nmas ng and	Relative pronouns, relative clauses Formal language	Modifiers Abstract and concrete nouns	Hyperbole Cohesion Fact v's Opinio	on	Ambiguity Parenthesis – (Brackets, commas, dashes)
Spelling Shed Spelling Rules	1)Words ending tious and ious 2)Words ending cious 3)Words ending cial 4)Words ending tial 5)Words ending cial and tial 6)Challenge words	1)Words end 2)Words end ance and an 3)Words end and ence 4)Words end able and ible 5)Words end and ibly 6)Challenge	ding in cy ding in ent ding in eding in	1)Words ending able where the e from root word remains 2)Adverbs of time 3)Adding suffixes to root word 4)Words with silent first letters 5)Words with silent letters 6)Challenge words	1)ie after c 2)ei can make ee sound 3)ough makes an or sound 4)Words containing ough 5)Adverbs of possibility and frequency 6)Challenge words	1)Homophones homophones 2)homophone 3)Homophones 4)Homophones 5)Homophones homophones 6)challenge w	es es or near es or near	1)Hyphens 2)Challenge words 3)Revision words 4)Revision words 5)Revision words 6)Revision words
Writing Gateway to Year 6	Knowledge, Skills and Behaviours  1. Discuss the purpose, audience and form of their writing, referring to similar writing as models for their own  2. Writing has a logical structure with ideas developed within paragraphs and linked across a series of paragraphs		comments reader. 2.After no write cohe paragraph 3.Use exp	texts they have read, ing on the impact on the oting initial ideas, plan and erent pieces of text, using this to structure content. anded noun phrases to formation with increasing	Step 2  1.Identify the key skill has used to create a so on the reader and dis 2.Produce internally contained paragraphs, linking sed develop content.  3.Use figurative languations and alliteration characters and setting	specific impact cuss these. coherent entences to uage (eg n) to describe	model for their own writing.  2.Link ideas across paragraphs adverbials of time and place.  3.Make increasingly deliberate vocabulary choices to support a enhance meaning for the reade	

	developing ideas within	ness of their vired rowing considera and across para	make enhancements and improvements and explain their decision making.  ation of language and style for a given purpose, audience and form. The agraphs. In narratives, they can develop characters, settings and atmos		plain their I form. They structure their	propriate language	
RE	independently with refe  How did Jesus' teaching Christmas Y5: Why is lig Christmas?	rence to taught challenge peop	rules. le?	How can a mosque help Muslim faith? What are the pillars of I Easter Y5: How do we k	us to understand the slam?	How can churches help us belief? What is a creed? What would Jesus do?	
LIFE LEARNING	Being me in my world	Celebrating Di	fference	Easter?  Dreams and Goals	Healthy Me	Relationships	Changing Me
Jigsaw	My year ahead Being a citizen of my country Responsibilities Rewards and consequences Our learning charter	Different cultures Racism Rumours and name calling Types of bullying Does money matter Celebrating difference across the world		When I grow up Investigate jobs and careers My dream job Dreams and goals How can we support each other Rallying support	Smoking Alcohol Emergency Aid Body image My relationship with food Healthy me	Recognising me Safety with online communities Being in an online community Online gaming My relationship with technology screen time My relationship staying	Self image and body image Puberty for girls Puberty for boys Conception Looking ahead 1 Looking ahead 2
	Owning our learning charter	across the wor				safe and happy online	
SCIENCE Working Scientifically	_	across the wor		Earth and space	Separating materials	Materials – types of changes	Lifecycles Science Fair
	charter  Properties of			Earth and space Focus: Collage	Separating materials  Focus: Digital Media	Materials – types of	Science Fair Link to DT

COMPUTING Purple Mash Info on Coding Info on Spreadsheets D & T	Unit 5.1: Coding	Unit 5.2: Online Safety Unit 5.3: Spreadsheets  Cam Toys (link to	Unit 5.4: Databases Unit 5.5: Game Creator	Unit 5.6: 3D Modelling	Unit 5.7: Concept Maps	Unit 5.8: Word  Processing Unit 5.8: Word  Processing	
Design, Make, Evaluate		forces)  Bonfire Soup  Focus: Food		Empanadas Focus: Food	Drawstring Bag Focus: Textiles	Baking Bread Focus: Food (link to Science)	
GEOGRAPHY	Longitude/Latitu	ide Climate Zone	South A	America	Global Trade		
HISTORY	Anglo Saxon and Viki	ng struggle for power	Maya civ	vilization	Medicine through the ages / Crime and Punishment through the ages		
Val Sabin units here:  Athletics Dance Games Gymnastics	GAMES Unit 1 Net/Court/wall games Unit 2 Invasion and target (ball handling)  PE — Dance UNIT's 1 -4 (pick and choose focusing on objectives)  Gymnastics UNIT T Bridges UNIT U Flight UNIT V Functional use of the limbs UNIT W Spinning and Turning		GAMES Unit 3 Invasion – implement and kicking PE - Swimming		GAMES District Sports Prep Unit 4 Striking and Fielding Games  PE — Athletics Units 1 and 2		
MUSIC	Ukulele I:  Learn basic chords, 2 chord changes and strumming techniques, notes on each open string and how these can be changed.  Improvise over a drone.		1.Keeping healthy – scales: Learning about scales including the chromatic. Pitch focus. Introduce triads.	2.The Fresh Prince and the Hip Hoppy kid (STOP): Study of hip hop and rap, culminating in writing and performing own raps.	MOVIE MUSIC Look at the history of movie music, Walt Disney, Mickey Mousing, creating sound effects, and being foley artists. Looking at graphic representations. Create stop animation recordings	2.The Planets: Including listening to The Planets by Holst. John Williams/Gustav Holst and composition.	
MFL - FRENCH	Revise opinions Sports vocabulary Sports clothing Verb avoir Phonemes a and ai Masculine and feminine nouns Dictionary skills	Weather vocabulary Hobbies vocabulary Pets Phonemes qu and oi Traditional tale: The fox and the crow Christmas in France	Verb être Dictionary skills Revise dates Numbers 32-60 School subjects	Words starting with h Primary school in France Subject preferences Reasons Verb aller Transport vocabulary Easter: Mardi gras	Items in a classroom Possessive adjectives (revision and new) Prepositions Pronunciation: silent letters at the end of words	Revise aller The simple future tense Revision Assessments Project: West Africa where French is spoken	